Gregory Cabral

Full Stack Web and Mobile Developer

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Professional Summary

Full-Stack Software Developer with over 8 years of experience working across **React.js, Node.js, TypeScript**, and **Flutter**. I specialize in building high-quality, maintainable, and scalable applications across web and mobile platforms. On the frontend, I'm highly proficient with **React, Next.js, Redux**, **Tailwind**, and component-driven development. On the backend, I've delivered APIs and services using **Node.js, Express, Laravel**, and **Flask**, and I'm comfortable working with both **SQL (MySQL, SQLite)** and **NoSQL (MongoDB)** databases.

I have strong experience building and maintaining cross-platform mobile apps using **Flutter, React Native**, and **Xamarin**, including platform-specific optimizations and real-time functionality with WebSockets. I'm also well-versed in CI/CD workflows (**GitHub Actions, Jenkins**), containerization with **Docker**, and working in cloud environments such as **Google Cloud**. I'm quick to adapt to new stacks and tools, and consistently bring a product-focused mindset to every project I join—whether it's modernizing legacy codebases, optimizing performance, or delivering full-featured applications from scratch.

Technical Skill set

- **Spoken languages:** English (B2), Spanish (Native)
- **Databases:** MySQL (Intermediate), SQLite (Intermediate), MongoDB (Advanced).
- **Programming languages:** C#, Java, PHP, Javascript (Advanced),Typescript (Advanced), Dart, Python, Bash
- **Frameworks & libraries :**
  - **Web** : MUI, Angular, Vue, React (Advanced), Angular, NextJs (Advanced) , Bootstrap, Socket.io, Tailwind (Advanced), JQuery
  - **Mobile :** Flutter (Advanced),React native (Advanced), Xamarin, Native android
  - **Backend :** Laravel, Express, Flask
- **Testing Libraries/ Frameworks :** Jest, Playwright
- **Tools :** Vscode, Jira, Git
- **Agile methodologies :** Scrum
- **OS**: Windows, Linux, MacOs

Education & Certifications

Basic / Advanced english
Dominico americano, La Romana, Dominican Republic.

Systems engineering
Universidad Dominicana O&M, La Romana, Dominican Republic.

Work Experience

FullStack Developer **Jun ‘24 to Jun ‘25**

DevourGo, Remote
Devour is the pioneering force behind DevourGO, a cutting-edge web3-powered platform that harnesses the transformative potential of blockchain technology, empowering us to identify and celebrate digital communities while revolutionizing the food ordering landscape through exclusive rewards and benefits that elevate and amplify the overall culinary experience, I have worked by this company remotely as a contractor

Responsibilities:

- Performed maintenance and debugging on the DevourGo application.
- Implemented a dark theme for the main application.
- Created an Overwolf application that tracks in-game events to reward users.
- Added user interaction features to their Discord bot.
- Implemented GitHub Actions CI to build the Overwolf app for both development and production environments.
- Developed several scripts to improve the overall developer experience.

Technologies/Tools

Technologies: Nodejs, React, Typescript, Magic link, Web3, MongoDB, Express, Swagger, Discord.js, Overwolf SDK, Google Cloud, Github Actions (CI), NX, Docker, NextJs
Platforms: Web, Mobile, Desktop, Overwolf

Front end/ Adobe Target developer **Jan ‘24 to May ‘24**

Verizon, Remote
It is the world's second-largest telecommunications company by revenue and its mobile network is the largest wireless carrier in the United States, I have worked by this company remotely as a contractor through newtech

Responsibilities:

- Creation of several campaign banners and elements
- Design and implementation of various Adobe target multi variate tests
- Improved several existing campaigns

Technologies/Tools

Technologies: HTML, CSS, Javascript, JQuery, Adobe Target
Platforms: Web

Front end developer **Mar ‘22 to Nov ‘23**

Constant Contact, Remote
Constant Contact is an online marketing company, headquartered in Waltham, Massachusetts, with additional offices in Loveland, Colorado; and New York, I have worked by this company remotely as a contractor through newtech

Responsibilities:

- Maintenance and debugging of the Constant Contact's events application
- Designed several features with a pixel perfect design requirements
- Ported the application's lerna monorepo into a modern NX monorepo
- Implemented a Paypal on the front-end to receive payments from customers
- Refactored several legacy React class components into a functional components
- Made a scrapping tool to migrate several backend constants that were written on properties format into a JSON format for the usage on the frontend
- Corrected several bugs on components that were on the Constant Contact's proprietary frontend components library called FEKIT

Technologies/Tools

Technologies: Nodejs, React, PropTypes, Redux, NX, Jest, Playwright, Jenkins
Platforms: Web, Mobile

Full-stack developer **Oct '19 to Mar '22**

Version.do, La Romana, Dominican Republic
Version.do is a company that seeks to enrich the software industry in the eastern part of the Dominican Republic, More Specifically La Romana. This company is responsible for providing development services, quality management, graphic design, among other things, to companies both local and international

Responsibilities:

- Maintenance and debugging of a freelancing web application
- Contributed in the development of multiple web/ mobile applications for the government sector
- Designed and developed a dates mobile application

Technologies/Tools

Technologies: PHP, Laravel, Yii, MySql, MongoDB, JavaScript, Vue, Angular, React, React Native, NodeJS
Platforms: Web, Mobile

Full-stack developer **Jul '19 to Jan '20**

Banmovil EIRL, La Romana, Dominican Republic
It is a company, which has a mobile / web application that allows users to make lottery game plays from their phone without having to go to a banca.

Responsibilities:

- Refactored a native android application.
- Ported a Xamarin android application to a Xamarin forms application
- Maintenance of an Application backend.
- Ported a Native mobile application to a PWA.

Technologies/Tools:

Technologies: PHP, Laravel, MySQL, Jquery/JavaScript, Xamarin android, Xamarin forms
Platform: Web, Mobile

Full-stack developer **Jan‘18 to Oct ‘19**

Self-Employee Freelancer, La Romana, Dominican Republic
I have worked on several small projects, which helped me to grow up as a developer; those projects gave me the opportunity to learn several frontend/backend frameworks and libraries.

Responsibilities:

- Designed a real state web application
- Designed a travel booking web application
- Developed a food and services delivery mobile application

Technologies/Tools:

Technologies: Angular, Native android, Materialize.css, Nodejs
Platform: Web, Mobile

Most relevant projects

Name: Refugio Musical
Objective:
Refugio musical is a online radio station based on La Romana Dominican Republic managed by Jose Cabral (My father)

Tools:

- **Programming languages**: Javascript, Typescript
- **Frameworks:** NextJS
- **Radio Backend:** Azuracast
- **Dependencies Manager:** npm
- **Version Controller:** Git
- **Repository:** Github

Duration: 2 months
Starting Date: 2025

Name: HardWatch
Objective:
HardWatch is an application designed to monitor and collect real-time system performance metrics. It sends this data to the HardWatch Server and allows remote execution of commands and analytics visualization via a web interface or the ZeppOS app

Tools:

- **Programming languages**: Javascript,Typescript, Python (Client), Bash
- **Frameworks:** React, Zapp,
- **Dependencies Manager:** npm, pip
- **Version Controller:** Git
- **Repositories:** Client | Server | ZeppOs App

Duration: 3 months
Starting Date: 2025

Name: Decky script runner
Objective:
Decky Script Runner is a plugin designed for the Steam Deck, offering a powerful environment to run, manage, and edit scripts. With a focus on flexibility, it supports running multiple scripts simultaneously, editing and uploading script through the integrated sideloader, and sharing scripts within a community-driven repository.

Tools:
- **Programming languages**: Javascript, Python (Decky backend)
- **Frameworks:** React, Decky SDK
- **Dependencies Manager:** npm, pip
- **Version Controller:** Git
- **Repository:** Github

Duration: 2 months
Starting Date: 2024

Name: Batocera Wine Manager
Objective:
Batocera Wine Manager is an application designed to manage Wine Proton on the Batocera ecosystem. It simplifies the process of installing, configuring, and managing Wine Proton to run Windows applications and games on Batocera systems improving the batocera windows experience.

Tools:
- **Programming languages**: Dart
- **Frameworks:** Flutter
- **Dependencies Manager:** Dart pub
- **Version Controller:** Git
- **Repository:** Github

Duration: 1 month
Starting Date: 2024

Name: MediaBlade
Objective:
MediaBlade is a versatile application built in Flutter that facilitates scraping media content from various websites. It incorporates several features to enhance your media scraping experience, This application allows you to easily download content from social media and whatsapp, I use it on my daily basis

Tools:
- **Programming languages**: Dart
- **Frameworks:** Flutter
- **Dependencies Manager:** Dart pub
- **Version Controller:** Git
- **Repository:** Github

Duration: 4 months
Starting Date: 2022

Name: Ustechland lens
Objective:
Video call web application that allows technicians belonging to the Ustechland platform to communicate their duties and instructions through an interactive video call, which allows them to draw and write text on the screen as well as chat with each other.

Tools:
- **Programming languages**: JavaScript, PHP
- **Frameworks:** VueJs, Laravel
- **Design Pattern:** MVC
- **Dependencies Manager:** Composer, NPM
- **Database:** MySql.
- **Version Controller:** Git
- **Repository:** BitBucket (Private project)

Duration: 3 months
Starting Date: 2021

Name: Playa Meets
Objective:
Mobile dating application that allows users to find a partner faster through an advanced search engine and a matching system, It also allows users to communicate with each other through a chat and receive notifications of their activities.
Tools:
- **Programming languages**:JavaScript , PHP
- **Frameworks:** React Native, Laravel
- **Design Pattern:** MVC
- **Dependencies Manager:** Composer, NPM
- **Database:** MySql.
- **Version Controller:** Git
- **Repository:** GitHub (Private project)

Duration: 5 months
Starting Date: 2021

Name: Banmovil
Objective:
Creation and maintenance of an Application that allows users to make lottery game plays without the need to go to a Banca, they do this through a recharge, similar to telephone recharges which add a balance to users allowing them to make plays in lotteries that are open in that precise moment.

Tools:

- **Programming languages**:C# , JavaScript, PHP
- **Front-end/Presentation:** HTML, CSS.
- **Frameworks:** Xamarin Android, Xamarin Forms, VueJs, Laravel
- **Design Pattern:** MVC, MVVM
- **Dependencies Manager:** Composer, NPM, NuGet.
- **Database:** MySql,SQLite.
- **Version Controller:** Git

- **Repository:** GitHub, BitBucket (Private project)

Duration: 2 Years
Starting Date: 2019